

Using Xbox Live Content, on a Machine that's never gone on Live

The only reason I'm even bothering to explore this portion of getting downloadable content is for the fact that I extends the life of each and every game that I currently own, I mean what's better than just sitting back battling out on some new Rainbow6:3 Maps with a couple buddies huddled around a T.V?

Currently in my house hold I have 2 Xboxes, 1, Soft-Mod [Font Exploit] 1, Un-Modded. The only purpose of screwing around with this is to allow me to just OWN 1 copy of a game I don't want to bother having to pay 50 dollars per game then have to double that just to be able to play with the same content, or screw up my font exploit, well then just get a chip you say. Why bother if I can just do everything a chipped box can do?

Here was the theory posted on xbox-scene.com a little while back, if you can take online content and just place it into the game directory why should it work, I mean Rainbow6:3 works find just by shoving the Maps in the MAP dir and the System changes into the SYSTEM dir... But what about other games so I pulled out my Trusty MechAssault and gave it a shot... here is a way for SOFTMOD users to play with this...

Things you'll need right off the bat:

- **xLinux 1.2c** [can be found at the usual spot]
Make sure you burn it to a CD-RW or CD-R
- **Original Xbox HDD** [you should still have it hopefully]
- **A bit a of Linux knowledge** [not a lot but helps fix problems]
- **Retail Game** [Rent buy whatever]
- **Xbox Live Subscription** [Even the 2 months work]
- **Some Time.**

Okay first lets take apart the Xbox, Unscrew the Xbox with a TORX screw driver [I think it's a TORX 15 for the outside]

Pull the cover off and disconnect the hard drive, and power supply for it, plug in your original Xbox hdd and turn the sucker on, making sure you put the retail game you want content for off Xbox live.

Then logon, create your account go thru all the steps load up the game and find where it says Download Content [on MechAssault its on the Main Menu after the Updates go thru] Download everything that's free, unless you want to pay for anything then do that..

Get off XBOX LIVE turn your machine off, take out the CD what have you... now boot the machine back up, and go into the memory section, wait about 1 – 2 minutes for the hard drive to stop giving a crap about what its trying to access, you may have to do this a couple times to get it just right, It took me 15 minutes because I wanted to test this out right away!

Hook up your PC so that the CDROM and a HDD with enough space [to transfer the content onto] on the secondary IDE channel, hook the Hard Drives IDE cable to the primary should be the last string on the cable so it'll become primary just incase. Turn on your computer and shove the xLinux CD into the CDROM, let it boot, it'll give you a prompt that says a bunch of crap plus BOOT: just hit enter let it run its pace... at the prompt type the following

```
mkdir /xbox/  
mount -t fatx /dev/hda50 /xbox/  
mkdir /xbox-saves  
mount /dev/hdd[partition number, FAT32 2n partition is 5, primary is usually 1] /xbox-saves
```

Now browse thru the TDATA section until you find a folder that says \$C. That will be where the Xbox stuff is saved [live content]. Go ahead and do the following command to copy the files over

```
mkdir /xbox-saves/xboxlive/  
mv /xbox/tdata/[the number you found for your game] /xbox-saves/xboxlive
```

Wait a couple minutes as it might be a lot of copying to be done... MechAssault was 170mb big.

Go ahead turn the Xbox and pc off, and re hook it up the way you had it, you can put your other hard drive in the Xbox and hook it back up and take the original and put it away for another day close it all up and your Xbox is set, turn you pc back on and remove the CD from the CDROM so it wont boot again.

- [Section for Ripping the Game to the HardDrive](#)

FTP in and go to E:\TDATA\FOLDERNAME (should have that number handy because you just saved it to your hard drive) and put all the content you just took off of XBOX LIVE there, unless! You see folders in those \$C that say stuff like MAP and SYSTEM [as did Rainbow6:3] then you can place those in F:\GAMES\GAMENAME shouldn't have to override a damn thing to make it work. But in the case of MechAssault it has to sit in the E:\TDATA section, why you got me... but I tried it both ways and that was the only way to make it work.

- [Section for Running the game off the CDROM](#)

Now this section is sort of like the last but instead of finding out if the F:\GAME\gamedir has those just shove the Xbox live content into E:\TDATA and now you have Xbox live content, and can freely give it to your friends to put on there Xboxes if you want to play a round of RB6:3 or something with the same maps, people, whatever..

If anything is a mistake in this TUTORIAL please let me know, I'm doing it all straight from memory ...

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Contact me via the forums for any questions regarding this method, or screw ups on this.

One last thing, this Tutorial if not mentioned above was done all using MechAssault. My first Xbox live Game.